

Check

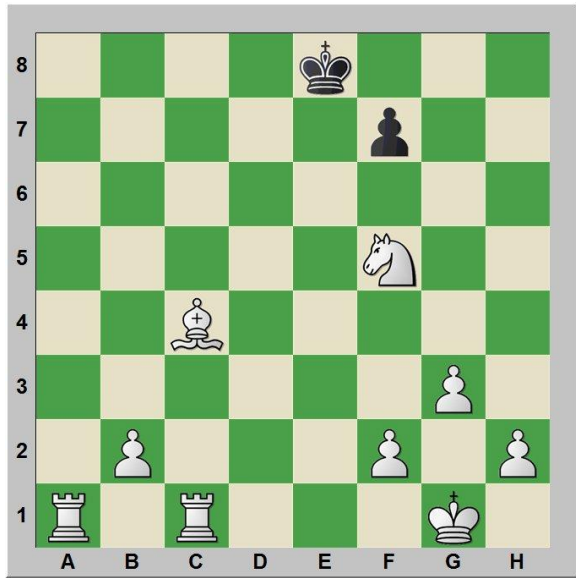
The king is said to be in check when he is attacked by an enemy's piece or pawn.

The King cannot be captured.
It is not obligatory to called check.

Checkmate

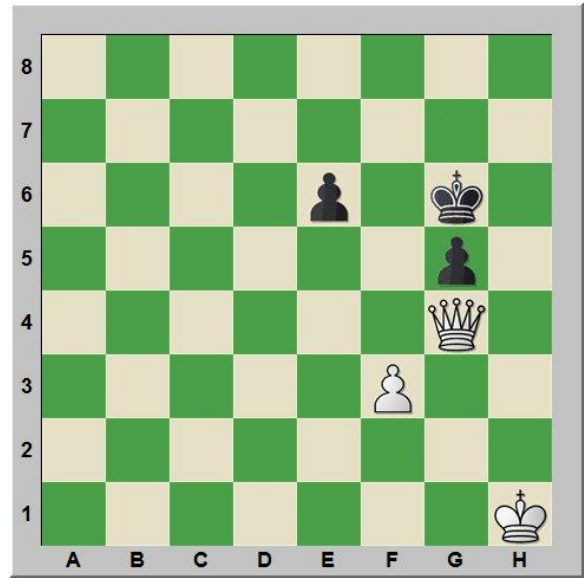
Is when a king is trap and it has no place to go and the square that the king is on is being attacked.

Diagram 1



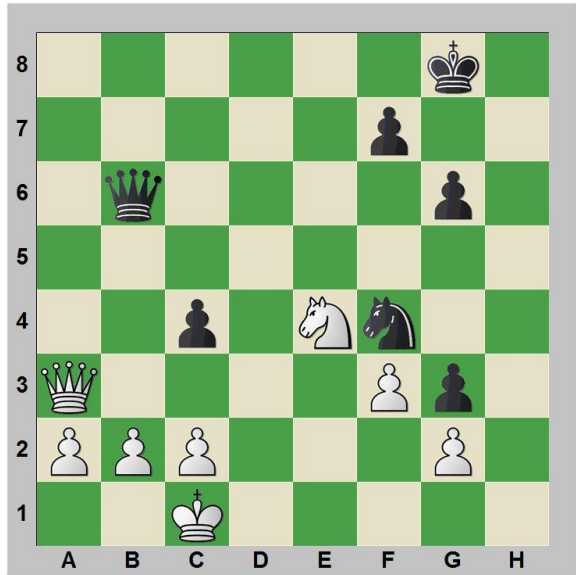
White has (6) checks

Diagram 2



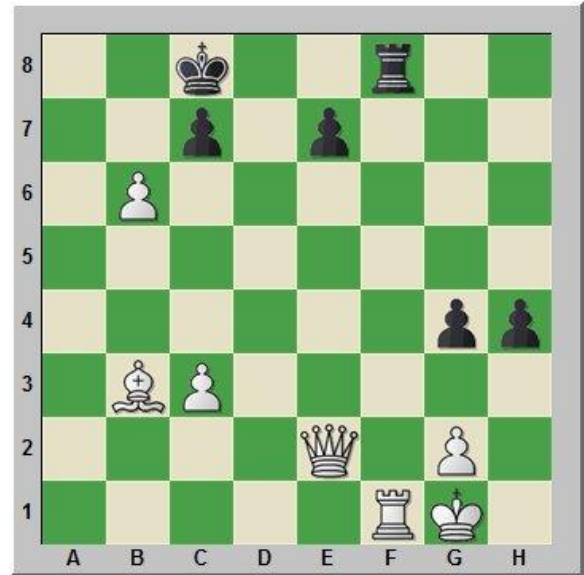
White has (5) checks

Diagram 3



Black has (5) checks

Diagram 4



White has (6) checks